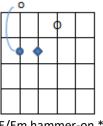
6. Hammer-ons

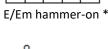
Picking out the bass lines creates a balance between single notes in the bass and strums on the treble strings. Now add color to the patterns with hammer-ons. Play an open string, then hammer a finger down on the string to make a second note without picking it. You can hammer almost any string, but we'll start with the one next to the bass string, making it part of a bass line run. Hammers can also be played on or off the beat, but In the examples below all the hammers are right on the 2nd downbeat.

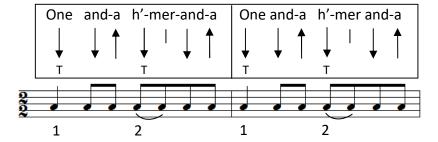
6th String Chords — E, Em and G: Hammer the 5th String

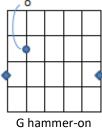
The hammer-on for the E, Em and G chords works like this:

- 1. Play the bass and strum for the first downbeat.
- 2. Lift the finger on the 5th string just before the second downbeat.
- 3. Pick the 5th string on the second downbeat.
- 4. Hammer the finger back down, back into the chord.
- 5. Play the last two strums of the beat (down and up)



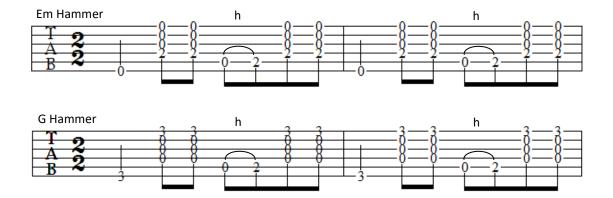






^{*} The only difference between E and Em is your finger on the 3rd string, hence (the 'o') on the chart.

This is where TAB has a big advantage, since it can show you where and when each string is played. Remember that each line is a string of your guitar and the numbers show where they are fretted.



Listen for the rhythm of the hammer-on. It should fill in the 'a' beat after the downbeat. The good news: It is much easier to play a hammer-on than to describe how to do it. Look for the video (when it comes out) to get a better sense of how it works.